



W4 Games fact sheet

About W4 Games

Founded in 2021, [W4 Games](#) is an Irish startup formed by Godot veterans Juan Linietsky, Rémi Verschelde and Fabio Alessandrelli, and veteran entrepreneur Nicola Farronato. The company plans to revolutionize the game industry by bringing the Commercial Open Source Software (COSS) business model to an ecosystem that has traditionally relied on proprietary solutions from an ever-shrinking number of independent vendors. By providing a commercial services offering anchored in the entirely open and community-developed Godot platform, W4 Games believes that companies will be able to reclaim control of the technology powering their games, with a level of freedom and flexibility they never had before.

Launched products			
Tt	📅 Launch date	Link	👁 Status
W4 Build	Oct 8, 2024	https://www.w4games.com/w4build	Active
W4 Consoles	Date	https://www.w4games.com/w4consoles	Active
W4 Cloud	Oct 10, 2024	https://www.w4games.com/w4cloud	Inactive

W4 Games legal department information

Privacy policy: <https://www.w4games.com/privacy-policy>

Data policy: <https://www.w4games.com/recruitment-policy>

W4 Games Social media

<https://x.com/W4Games>

<https://www.linkedin.com/company/w4games>

<https://bsky.app/profile/w4games.bsky.social>

<https://www.youtube.com/@W4GamesLtd>

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